

ADAIR COUNTY  
 2018 BUDGET  
 DEPUTY SUPPLEMENTAL FUND  
 SUMMARY OF AVAILABLE RESOURCES, ESTIMATED REVENUES AND  
 APPROPRIATIONS FOR 2018 EXPENDITURES, AND ESTIMATED ENDING  
 BALANCE

1. Cash Available, December 31, 2017	<u>0.00</u>
(a) Less outstanding warrants	<u>                    </u>
2. Net cash available, December 31, 2017	<u>0.00</u>
3. Estimated revenues for 2018	<u>12,000.00</u>
4. Subtotal	<u>12,000.00</u>
5. Deduct appropriations for 2018	<u>12,000.00</u>
6. Estimated ending cash balance, December 31, 2018	<u>0.00</u>
7. Other Net Resources Available	<u>                    </u>
8. Estimated ending balance, December 31, 2018, (After other net resources available)	<u><u>0.00</u></u>

CASH RECONCILIATION

Cash Available 12-31-2016	<u>540.00</u>
Revenues - 2017	<u>8,085.00</u>
Expenditures - 2017	<u>8,625.00</u>
Adjustments:	
Change in outstanding warrants	<u>                    </u>
Other	<u>                    </u>
Total	<u>0.00</u>
Cash Available 12-31-2017	<u><u>0.00</u></u>





ADAIR COUNTY  
 2018 BUDGET  
 DEPUTY SUPPLEMENTAL FUND  
 APPROPRIATION BY OBJECT OF EXPENDITURES

	Expenditures		Appropriations		
	2016 Actual	2017 Actual	2017 Approved	2018 Requested	2018 Approved
SUMMARY BY FUNCTION					
County Commission					
County Clerk					
Elections					
Buildings and grounds					
Employee fringe benefits					
County Treasurer					
County Collector					
Recorder of Deeds					
Circuit Clerk					
Court Administration					
Public Administrator					
Sheriff	8,160.00	8,625.00	12,000.00	8,500.00	12,000.00
Jail					
Prosecuting Attorney					
Juvenile Officer					
County Coroner					
Health and welfare					
Debt service					
Transfers out					
Emergency Fund					
Assessor					
Highways and roads					
Other					
Total	8,160.00	8,625.00	12,000.00	8,500.00	12,000.00
GRAND TOTAL EXPENDITURES	8,160.00	8,625.00	12,000.00	8,500.00	12,000.00

DETAIL OF EXPENDITURES

1. EXPENDITURES					
Supplimental Fees	8,160.00	8,625.00	12,000.00	8,500.00	12,000.00
Total	8,160.00	8,625.00	12,000.00	8,500.00	12,000.00